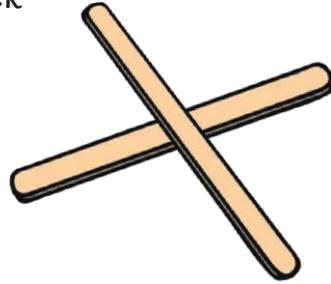


Plant the Stick

All sit in a circle. Eyes closed. One child walks around the group very quietly and puts the stick behind a person then sits down. Eyes still closed the others say if they think the stick is behind them. Open eyes and check. The person who has the stick behind them now takes a turn to plant the stick.



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Celebrity Heads

Two players are given a character that they have to guess. They get to ask questions to help them, but they are only yes or no questions. If it is a yes, then they get another turn to ask a question, if it is a no then the other player has a turn.

First to guess correctly wins and they stay in the game with a different player.



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Wink Murder

All sit in a circle. Choose a detective. The detective goes outside whilst the murderer is chosen. The detective comes back in the room. When the murderer winks at a player they must play dead.

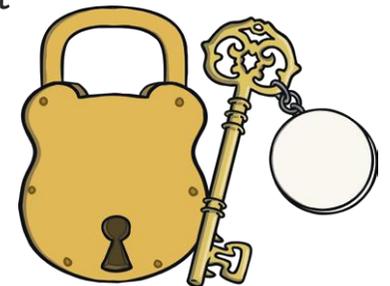
The detective must try and catch the murderer.



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Keeper of the Keys

All sit in a circle. One player is blindfolded and sits on a chair in the circle. A set of keys is placed under the chair and another child is selected. They have to get the whole way round the circle and then retrieve the keys. The 'keeper' has to point out where they think the child is. If they are successful, another child has a turn.



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Word Association

All sit in a circle. One player starts by saying a word out loud. The next player must say a word that is related to the word that was said before. This continues around the circle.

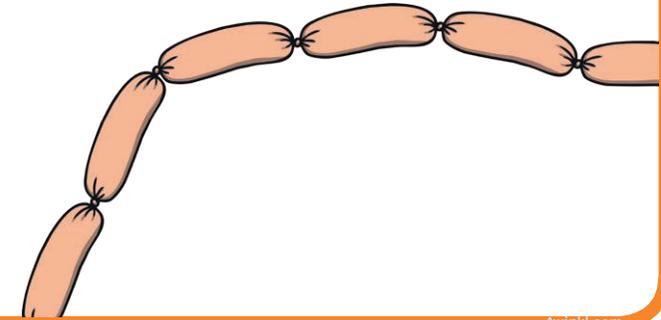


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Silly Sausages

One player stands at the front with their eyes closed and their back to the group. Another player in the group says 'silly sausages' in a silly voice.

The player standing up has to guess who it was.



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"I went to the shop and bought..."

All sit in a circle. One player starts by saying "I went to the shop and bought..." They choose an item to say.

The next player has to say the same thing as the player before and also add another item to the list. This carries on for as long as possible.



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Spot the Difference

All sit in a circle. Three players go into the circle. Everyone else has to look at them. The three players go outside the room and change something about themselves. When they return the other players have to say what is different.



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I Do, You Do

All sit in a circle. Each player has a musical instrument, claps or use voices. The teacher taps out a 2 beat rhythm. All players copy this.

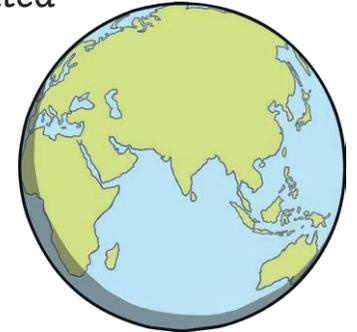
Then a 3 beat rhythm is tapped for players to copy. If players make a mistake they are out of the game.



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Around the World

Choose someone to be on. They stand behind a player who is sat down. Ask a question to both players. If the standing player answers correctly first they continue round the class. If the seated player answers they swap places with the standing player and are now on.



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Guess Who

One player goes out of the room. Another player hides under a blanket. The player that has been outside asks questions about the player under the blanket and has to guess who they think it is.



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Pass the Smile

All sit in a circle. One person is chosen to start. They smile at someone and they then pass the smile on to someone else. By the end everyone is smiling!



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